

Advanced Topics in Geometry F (MTH.B502)

Local uniqueness of space forms

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Isometry

Definition (Def. 6.2)

A C^∞ -map $f: M \rightarrow N$ between Riemannian manifolds (M, g) and (N, h) is called a local isometry if $\dim M = \dim N$ and $f^*h = g$ hold, that is,

$$f^*h(X, Y) := h(df(X), df(Y)) = g(X, Y)$$

holds for $X, Y \in T_p M$ and $p \in M$.

- ▶ A local isometry is an immersion (Lemma 6.3)

Isometry

Corollary

A smooth map $f: (M, g) \rightarrow (N, h)$ is a local isometry if and only if for each $p \in M$,

$$[\mathbf{v}_1, \dots, \mathbf{v}_n] := [df(\mathbf{e}_1), \dots, df(\mathbf{e}_n)]$$

is an orthonormal frame for some orthonormal frame $[\mathbf{e}_j]$ on a neighborhood of p .

Local Uniqueness Theorem

Theorem (Thm. 6.5)

Let $U \subset \mathbb{R}^n$ be a simply connected domain and g a Riemannian metric on U . If the sectional curvature of (U, g) is constant k , there exists a local isometry $f: U \rightarrow N^n(k)$, where

$$N^n(k) = \begin{cases} S^n(k) & (k > 0) \\ \mathbb{R}^n & (k = 0) \\ H^n(k) & (k < 0). \end{cases}$$

Theorem 6.5; $k = 0$

Theorem 6.5; $k < 0$

The fundamental theorem for surfaces

- ▶ $f: \mathbb{R}^2 \supset U \rightarrow \mathbb{R}^3$: an immersion
- ▶ $ds^2 = \langle df, df \rangle$: the first fundamental form,
which gives a Riemannian metric on U .
- ▶ $[e_1, e_2]$: an orthonormal frame on (U, ds^2)
- ▶ (ω^1, ω^2) : the dual to $[e_j]$
- ▶ Ω, K : the connection form and curvature form:

$$\Omega = \begin{pmatrix} 0 & -\mu \\ \mu & 0 \end{pmatrix}, \quad K = \begin{pmatrix} 0 & -d\mu \\ d\mu & 0 \end{pmatrix} = \begin{pmatrix} 0 & -k \\ k & 0 \end{pmatrix} \omega^1 \wedge \omega^2$$

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- ▶ $[e_1, e_2]$: an orthonormal frame on (U, ds^2)

$$\mathbf{v}_1 := df(\mathbf{e}_1), \quad \mathbf{v}_2 := df(\mathbf{e}_2), \quad \mathbf{v}_3 := \mathbf{v}_1 \times \mathbf{v}_2$$

- ▶ $h^j := -\langle d\mathbf{v}_3, \mathbf{v}_j \rangle$ ($j = 1, 2$): the second fundamental form.

The fundamental theorem for surfaces

- $\mathcal{F} := (\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3) : U \rightarrow \text{SO}(3)$: the adapted frame

$$d\mathcal{F} = \mathcal{F}\tilde{\Omega}, \quad \tilde{\Omega} = \begin{pmatrix} 0 & -\mu & -h^1 \\ \mu & 0 & -h^2 \\ h^1 & h^2 & 0 \end{pmatrix}.$$

Exercise 6-1

Problem (Ex. 6-1)

Prove Theorem 6.5 for $k > 0$.

Exercise 6-2

Problem (Ex. 6-2)

Prove Lemma 6.6.